

```

ClearAll[e, basis, sp, normalize]
e0 = 1;
e1 = x;
e2 = x2;
e3 = x3;
basis = {e0, e1, e2, e3};
sp[f_, g_] := Integrate[Conjugate[f] * g * Exp[-x], {x, 0, +∞}]
normalize[f_] :=  $\frac{f}{\sqrt{\text{sp}[f, f]}}$ 

```

```
In[204]:= Orthogonalize[basis, sp[#1, #2] &] // Simplify
```

```
Out[204]= {1, -1 + x,  $\frac{1}{2} (2 - 4x + x^2)$ ,  $\frac{1}{6} (-6 + 18x - 9x^2 + x^3)$ }
```

```

ClearAll[u, ons]
u0 = normalize[e0];
u1 = normalize[e1 - sp[e1, u0] * u0];
u2 = normalize[e2 - sp[e2, u0] * u0 - sp[e2, u1] * u1];
u3 = normalize[e3 - sp[e3, u0] * u0 - sp[e3, u1] * u1 - sp[e3, u2] * u2];
ons = {u0, u1, u2, u3} // Simplify

```

```
Out[209]= {1, -1 + x,  $\frac{1}{2} (2 - 4x + x^2)$ ,  $\frac{1}{6} (-6 + 18x - 9x^2 + x^3)$ }
```

```
In[243]:= ClearAll[p, pe, pu]
```

```

pe = x3 + x2 + x + 1;
p0 = sp[pe, u0];
p1 = sp[pe, u1];
p2 = sp[pe, u2];
p3 = sp[pe, u3];
pu = {p0, p1, p2, p3}

```

```
Out[249]= {10, 23, 20, 6}
```

```
In[250]:= p0 * u0 + p1 * u1 + p2 * u2 + p3 * u3
% == pe
```

```
Out[250]= 1 + x + x2 + x3
```

```
Out[251]= True
```

```
In[252]:= Simplify[ons.pu]
```

```
% == pe
```

```
Out[252]= 1 + x + x2 + x3
```

```
Out[253]= True
```

Die erhaltenen Polynome des ons sind die Laguerre-Polynome. Siehe auch: Skript 5.§7,2.8(c).